



30min

## **Aufgabe:**

**Bitte erstellt eine max. zehnminütige Präsentation über Euer Team-Thema. Anschließend stellt ihr Eure Erkenntnisse den anderen Teams im Plenum vor!**

## **Gruppe 3: Team**

<https://goal-engineering.com/psm1-24-02/>

## SCRUM TEAM

- Max 10 people
- No sub-teams
- No hierarchies
- Focused on 1 objective (Product Goal)
- responsible: All Product-related activities
  - stakeholder management
  - product verification
  - product maintenance
  - product operation
  - experimentation
  - research and development
- Empowered to manage own work in Sprints (Sprint Goal: Create valuable increment)

### Product Owner (only one, no group!):

- **Responsible** for Product Goal
- Maximize value of product
- Develop & Communicate product goal
- Create Product Backlog elements
- Define order and priority of backlog elements
- Ensure transparency, visibility etc. of product backlog

### Scrum Master (only one, no group!):

- Establish SCRUM according to Guide
- Teach, help, coach understand theory + practice
- Accountable for team effectiveness (help team improve within framework)
- Helping to create high-value increments
- **REMOVE IMPEDIMENTS**
- Event-management (planning, execution, timeboxing)
- Serves Product Owner and organisation

### Developer (x, max 8)

- Responsible for Sprint Backlog (Plan)
- Assure to Product Owner and Scrum Master that the allocated work is being performed as planned.
- Quality (Definition of Done)
- Attend daily scrum meetings reporting the planned tasks for each day
- Daily adoption of Plan to reach Sprint Goal