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Title:

Scrum Open

Percentage:

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Note: This Test was automatically finished when either:

- 1. Its time limit was reached when taking the Test.
- 2. An attempt to resume this Test was not allowed due to date or time limits.

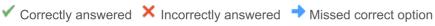
Feedback

Congratulations! Your score on the Open assessment demonstrates you know some Scrum basics.

Scrum on,

Ken Schwaber







All Questions | 28 Correct | 2 Incorrect

Question 1 of 30

What is the typical size for a Scrum Team?

(choose the best answer)

Correct answer: C.

You chose: C.

- **A.** Minimum of 7.
- **B.** 9.
- ✓ C. 10 or fewer.

D. 7 plus or minus 2.

Feedback

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

Question 2 of 30

When is a Sprint over?

(choose the best answer)

Correct answer: **B.** You chose: **B.**

This question displayed answers in random order during the test.

- **A.** When the Product Owner says it is done.
- ✓ B. When the timebox expires.
 - **C.** When all the tasks are completed.
 - **D.** When all Product Backlog items meet their Definition of Done.

Feedback

Sprints are fixed length events of one month or less to create consistency. A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 3 of 30

Which of the following are examples of a Scrum Team practicing Scrum poorly or not exhibiting traits of a self-managing Scrum Team?

(choose the best three answers)

Correct answer: **B. C. E.** You chose: **B. C. E.**

- **A.** The Developers create their own Sprint Backlog, reflecting all work that is required to meet the Definition of Done.
- ✓ B. Stakeholders attend the Daily Scrum to check on the Scrum Team's progress.
- ✓ C. The Developers are working within the boundaries of their organizations functional description and nicely handing off work from analyst to developer to tester to integration.
 - **D.** The Developers are collaboratively selecting their own work during the Sprint.
- ✓ E. The Developers invite external stakeholders to the Sprint Planning to ask them how to turn a Product Backlog item into an Increment via a complete and detailed Sprint Backlog.
 - **F.** The Developers have all the skills they need to create a valuable, useful Increment.

- The Daily Scrum is for the Developers. It should not be used by external stakeholders to check progress.
- During Sprint Planning the Scrum Team should be crafting the Sprint Goal based on the set of Product Backlog items selected for the Sprint. The Developers identify the necessary work to meet the Sprint Goal.
- Scrum Team members do not have titles, and no sub-teams; such as testing, architecture, or operations are recognized. Accountability belongs with the Scrum Team as a whole, regardless of whether team members have specialized skills.

Question 4 of 30

What does it mean to say that an event has a timebox?

(choose the best answer)

Correct answer: **A.** You chose: **A.**

This question displayed answers in random order during the test.

- ✓ A. The event can take no more than a maximum amount of time.
 - **B.** The event must happen at a set time.
 - **C.** The event must take at least a minimum amount of time.
 - **D.** The event must happen by a given time.

Feedback

Timeboxed events are events that have a maximum duration.

Question 5 of 30

When does the next Sprint begin?

(choose the best answer)

Correct answer: **C.** You chose: **C.**

This question displayed answers in random order during the test.

- A. When the Product Owner is ready.
- B. Next Monday.
- ✓ C. Immediately after the conclusion of the previous Sprint.
 - **D.** Immediately following the next Sprint Planning.

Feedback

A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 6 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

Correct answer: C.

You chose: C.

This question displayed answers in random order during the test.

- A. During the Daily Scrum.
- **B.** Whenever a team member can accommodate more work.
- ✓ C. Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team.
 - **D.** At the Sprint Planning event.

Feedback

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and

collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is

Question 7 of 30

The Product Backlog is ordered by:

(choose the best answer)

Correct answer: **E.** You chose: **E.**

This question displayed answers in random order during the test.

- **A.** Least valuable items at the top to most valuable at the bottom.
- **B.** Items are randomly arranged.
- **C.** Size, where small items are at the top and large items are at the bottom.
- **D.** Risk, where safer items are at the top, and riskier items are at the bottom.
- ✓ E. Whatever is deemed most appropriate by the Product Owner.

Feedback

The Product Owner is accountable for effective Product Backlog management. The Product Backlog is an emergent, ordered list of what is needed to improve the product. It is the single source of work undertaken by the Scrum Team.

Question 8 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

Correct answer: **E.** You chose: **E.**

- A. 4 hours.
- **B.** The same time of day every day.
- C. Two minutes per person.

- **D.** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
- ✓ E. 15 minutes.

The Daily Scrum is a 15-minute event for the Developers of the Scrum Team. The Scrum Master serves the Scrum Team by ensuring that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 9 of 30

True or False: When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

Correct answer: **B.** You chose: **A.**



→ B. False

Feedback

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

Question 10 of 30

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

(choose the best answer)

Correct answer: **A.** You chose: **A.**

- ✓ A. All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful.
 - B. It depends.

C. Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.

Feedback

The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

Question 11 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

Correct answer: **D.**

You chose: D.

- **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.
- **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- C. Management may feel less anxious.
- ✓ D. All of the above.

Question 12 of 30

What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

Correct answer: **A. D.** You chose: **A. D.**

- ✓ A. By removing impediments that hinder the Scrum Team.
 - **B.** By keeping high value features high in the Product Backlog.
 - **C.** By starting and ending the meetings at the proper time.
- ✓ D. By facilitating Developer decision-making.

The Scrum Master serves the Scrum Team in several ways. Facilitation and removing impediments are examples of ways a Scrum Master helps a team become more effective.

Question 13 of 30

Who is responsible for managing the progress of work during a Sprint?

(choose the best answer)

Correct answer: **A.** You chose: **A.**

This question displayed answers in random order during the test.

- ✓ A. The Developers.
 - **B.** The most junior member of the team.
 - C. The Scrum Master.
 - D. The Product Owner.

Feedback

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

Question 14 of 30

The length of a Sprint should be:

(choose the best answer)

Correct answer: **D.** You chose: **D.**

- **A.** Short enough to keep the business risk acceptable to the Product Owner.
- **B.** Short enough to be able to synchronize the development work with other business events.
- C. One month or less.
- ✓ D. All of the above.

All of these choices are appropriate considerations in determining the length of a Sprint.

Question 15 of 30

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

(choose the best answer)

Correct answer: **C.** You chose: **C.**

This question displayed answers in random order during the test.

- A. Add the item to the next Sprint.
- **B.** Add the item to the current Sprint without any adjustments.
- ✓ C. Inform the other members of the Scrum Team so the team can decide what to do.
 - **D.** Add the item to the current Sprint and drop an item of equal size.

Feedback

The items selected for a Sprint have been selected as most valuable with the Product Owner. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.

Question 16 of 30

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

Correct answer: **A.** You chose: **A.**

- ✓ A. Teach the Developers to keep the Daily Scrum within the 15 minute timebox.
 - B. All answers apply.

- **C.** Facilitate in a way that ensures each team member has a chance to speak.
- **D.** Ensure that all 3 questions have been answered.
- **E.** Lead the discussions of the Developers.

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only Developers participate in the Daily Scrum.

Question 17 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

Correct answer: **D.** You chose: **D.**

This question displayed answers in random order during the test.

- A. Whenever it is done.
- **B.** Monthly.
- C. 4 hours.
- ✓ **D.** 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter.

Feedback

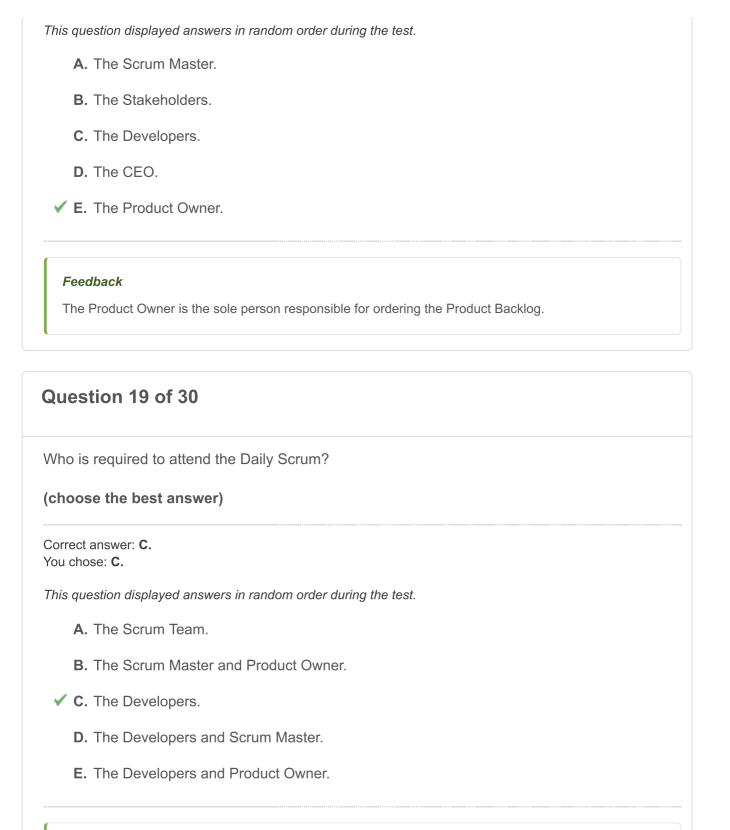
Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 18 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

Correct answer: **E.** You chose: **E.**



Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 20 of 30

Who is on the Scrum Team?

(choose the best three answers)

Correct answer: **B. C. D.** You chose: **B. C. D.**

This question displayed answers in random order during the test.

- A. Project Manager.
- ✓ B. The Product Owner.
- ✓ C. Developers.
- ✓ D. The Scrum Master.

Feedback

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 21 of 30

True or False: The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

Correct answer: B.

You chose: B.

- A. True
- ✓ B. False

Feedback

An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

Question 22 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

Correct answer: **D.**

You chose: D.

This question displayed answers in random order during the test.

- A. The Developers
- B. The Project Manager
- C. The Scrum Master
- ✓ D. The Product Owner

Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog. Their responsibilities include making the Product Backlog visible, transparent, and clear to all.

Question 23 of 30

When might a Sprint be abnormally cancelled?

(choose the best answer)

Correct answer: B.

You chose: B.

This question displayed answers in random order during the test.

- **A.** When it becomes clear that not everything will be finished by the end of the Sprint.
- ✓ B. When the Sprint Goal becomes obsolete.
 - **C.** When the Developers feel that the work is too hard.
 - **D.** When the sales department has an important new opportunity.

Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Upon what type of process control is Scrum based?

(choose the best answer)

Correct answer: **B.** You chose: **B.**

This question displayed answers in random order during the test.

- A. Complex
- ✓ B. Empirical
 - C. Defined
 - D. Hybrid

Feedback

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

Question 25 of 30

When should the Developers on a Scrum Team be replaced?

(choose the best answer)

Correct answer: **A.** You chose: **A.**

This question displayed answers in random order during the test.

- ✓ A. As needed, while taking into account a short-term reduction in productivity.
 - B. Every Sprint to promote shared learning.
 - C. As needed, with no special allowance for changes in productivity.
 - **D.** Never, it reduces productivity.

Feedback

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 26 of 30

How much work must the Developers complete for each Product Backlog item they select for a Sprint?

(choose the best answer)

Correct answer: **D.** You chose: **D**.

This question displayed answers in random order during the test.

- **A.** Analysis, design, programming, testing and documentation.
- **B.** All development work and at least some testing.
- C. As much as it can fit into the Sprint.
- ✓ **D.** Enough so that each Product Backlog item they select meets the Definition of Done.

Feedback

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

Question 27 of 30

The Developers should have all the skills needed to:

(choose the best answer)

Correct answer: **A.** You chose: **A.**

This question displayed answers in random order during the test.

- ✓ A. Turn the Product Backlog items they select into an Increment of useful and valuable product functionality.
 - **B.** Complete the project as estimated when the date and cost are committed to the Product Owner.
 - **C.** Do all of the development work, except for specialized testing that requires additional tools and environments.

Feedback

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

Question 28 of 30

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

(Which one the following answers is FALSE?)

Correct answer: **C.** You chose: **D.**

This question displayed answers in random order during the test.

- **A.** As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.
- **B.** The Product Owner can help clarify or optimize the Sprint when asked by the Developers.
- → C. The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint.
- **D.** The Developers may work with the Product Owner to add or remove work if they find themselves with more or less capacity than expected.

Feedback

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

Question 29 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

Correct answer: **A.** You chose: **A.**

This question displayed answers in random order during the test.

✓ A. Never. The entire Scrum Team is accountable for creating value every Sprint.

- **B.** At the Sprint Planning Event.
- C. Whenever a team member can accommodate more work.
- **D.** During the Daily Scrum.

All members of the Scrum Team share in the accountability for creating value every Sprint.

Question 30 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

Correct answer: B.

You chose: B.

This question displayed answers in random order during the test.

- **A.** Rooms are hard to book and this lets it be booked in advance.
- ✓ B. The consistency reduces complexity.
 - **C.** The Product Owner demands it.
 - **D.** The place can be named.

Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.