

**The CEO asks the Developers to add a "very important" item to a Sprint that is in progress.
What should the Developers do?**
(choose the best answer)

- A) Add the item to the next Sprint.
- B) Inform the other members of the Scrum Team so the team can decide what to do.
- C) Add the item to the current Sprint without any adjustments.
- D) Add the item to the current Sprint and drop an item of equal size.

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Feedback

The items selected for a Sprint have been selected as most valuable with the Product Owner. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.

2

The length of a Sprint should be:

(choose the best answer)

- A) Short enough to keep the business risk acceptable to the Product Owner.
- B) Short enough to be able to synchronize the development work with other business events.
- C) One month or less.
- D) All of the above.

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Feedback

All of these choices are appropriate considerations in determining the length of a Sprint.

4

**When should the Developers on a Scrum Team be replaced?
(choose the best answer)**

- A) Never, it reduces productivity.
- B) As needed, with no special allowance for changes in productivity.
- C) As needed, while taking into account a short-term reduction in productivity.
- D) Every Sprint to promote shared learning.

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Feedback

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

6

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?
(choose the best answer)

- A) Lead the discussions of the Developers.
- B) Teach the Developers to keep the Daily Scrum within the 15 minute timebox.
- C) Ensure that all 3 questions have been answered.
- D) All answers apply.
- E) Facilitate in a way that ensures each team member has a chance to speak.

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Feedback

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only members participate in the Daily Scrum.

8

Who creates the Definition of Done?

(choose the best answer)

- A) The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- B) The Scrum Master since they are responsible for the productivity of the Developers.
- C) The Product Owner since they are responsible for the product's success.
- D) If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

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Feedback

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

10

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

(Which one the following answers is FALSE?)

- A) As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.
- B) The Developers may work with the Product Owner to remove or add work if it finds it has more or less capacity than it expected.
- C) The Product Owner can help clarify or optimize the Sprint when asked by the Developers.
- D) The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint.

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(Which one the following answers is FALSE?)

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Feedback

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

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When might a Sprint be abnormally cancelled?

(choose the best answer)

- A) When it becomes clear that not everything will be finished by the end of the Sprint.
- B) When the Sprint Goal becomes obsolete.
- C) When the Developers feel that the work is too hard.
- D) When the sales department has an important new opportunity.

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Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

14

How much work must the Developers complete for each Product Backlog item they select for a Sprint?
(choose the best answer)

- A) Analysis, design, programming, testing and documentation.
- B) As much as it can fit into the Sprint.
- C) All development work and at least some testing.
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Feedback

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

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