

**Title:** Scrum Open

**Percentage:** 90%

**Duration:** 00:15:22

**Date started:** Wed 24 Nov 2021 03:22

**Date finished:** Wed 24 Nov 2021 03:38

### **Feedback**

Congratulations! Your score on the Open assessment demonstrates you know some Scrum basics.

Scrum on,  
Ken Schwaber

✓ Correctly answered   ✗ Incorrectly answered   ➡ Missed correct option

[All Questions](#) | 27 Correct | 1 Partially Correct | 2 Incorrect

## **Question 1 of 30**

The Product Backlog is ordered by:

**(choose the best answer)**

Correct answer: **B.**

You chose: **B.**

*This question displayed answers in random order during the test.*

- A.** Items are randomly arranged.
- ✓ **B.** Whatever is deemed most appropriate by the Product Owner.
- C.** Risk, where safer items are at the top, and riskier items are at the bottom.
- D.** Least valuable items at the top to most valuable at the bottom.
- E.** Size, where small items are at the top and large items are at the bottom.

#### **Feedback**

The Product Owner is accountable for effective Product Backlog management. The Product Backlog is an emergent, ordered list of what is needed to improve the product. It is the single source of work undertaken by the Scrum Team.

## **Question 2 of 30**

The length of a Sprint should be:

**(choose the best answer)**

Correct answer: **D.**

You chose: **D.**

- A.** Short enough to keep the business risk acceptable to the Product Owner.
- B.** Short enough to be able to synchronize the development work with other business events.

C. One month or less.

✓ D. All of the above.

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**Feedback**

All of these choices are appropriate considerations in determining the length of a Sprint.

### Question 3 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

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Correct answer: D.

You chose: D.

*This question displayed answers in random order during the test.*

A. The Developers

B. The Project Manager

C. The Scrum Master

✓ D. The Product Owner

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**Feedback**

The Product Owner is the sole person responsible for ordering the Product Backlog. Their responsibilities include making the Product Backlog visible, transparent, and clear to all.

## Question 4 of 30

Who creates the Definition of Done?

(choose the best answer)

Correct answer: **A.**

You chose: **C.**

*This question displayed answers in random order during the test.*

- ➔ **A.** If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.
- B.** The Scrum Master since they are responsible for the productivity of the Developers.
- ✗ **C.** The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- D.** The Product Owner since they are responsible for the product's success.

### **Feedback**

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

## Question 5 of 30

When does the next Sprint begin?

(choose the best answer)

Correct answer: **A.**

You chose: **A.**

*This question displayed answers in random order during the test.*

- ✓ **A.** Immediately after the conclusion of the previous Sprint.
- B.** Next Monday.
- C.** When the Product Owner is ready.
- D.** Immediately following the next Sprint Planning.

### **Feedback**

A new Sprint starts immediately after the conclusion of the previous Sprint.

## Question 6 of 30

The three pillars of empiricism are:

(choose the best answer)

Correct answer: **B.**

You chose: **B.**

*This question displayed answers in random order during the test.*

- A.** Transparency, Eliminating Waste, Kaizen.
- ✓ **B.** Inspection, Transparency, Adaptation.
- C.** Respect For People, Kaizen, Eliminating Waste.
- D.** Planning, Inspection, Adaptation.
- E.** Planning, Demonstration, Retrospective.

#### **Feedback**

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

Three pillars uphold every implementation of empirical process control: transparency, inspection, and adaptation.

## **Question 7 of 30**

Why is the Daily Scrum held at the same time and same place?

**(choose the best answer)**

Correct answer: **C.**

You chose: **C.**

*This question displayed answers in random order during the test.*

- A. Rooms are hard to book and this lets it be booked in advance.
- B. The Product Owner demands it.
- ✓ C. The consistency reduces complexity.
- D. The place can be named.

**Feedback**

The Daily Scrum is held at the same time and place each day to reduce complexity.

## Question 8 of 30

The timebox for the Sprint Review is:

(choose the best answer)

Correct answer: **D.**

You chose: **D.**

*This question displayed answers in random order during the test.*

- A. As long as needed.
- B. 1 day.
- C. 2 hours.
- ✓ D. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter.
- E. 4 hours and longer as needed.

### **Feedback**

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

## **Question 9 of 30**

**True or False:** When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

Correct answer: **B.**

You chose: **B.**

**A.** True

✓ **B.** False

### **Feedback**

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

## **Question 10 of 30**

Which Scrum events are timeboxed?

**(choose the best three answers)**



Correct answer: **C. E. F.**

You chose: **C. E. F.**

*This question displayed answers in random order during the test.*

- A.** Release Testing.
- B.** Release Retrospective.
- ✓ **C.** Sprint Review.
- D.** Sprint Testing.
- ✓ **E.** Sprint Retrospective.
- ✓ **F.** Sprint Planning.
- G.** Refinement.

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#### **Feedback**

The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.

## **Question 11 of 30**

What is the role of Management in Scrum?

**(choose the best answer)**

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Correct answer: **C.**

You chose: **C.**

*This question displayed answers in random order during the test.*

- A. Identify and remove people that are not working hard enough.
- B. Monitor the progress of the Developers on the Scrum Team.
- ✓ C. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to cause organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery.
- D. Continually monitor staffing levels of the Scrum Team.

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**Feedback**

Management has no active role in the actual product development through Scrum. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

## Question 12 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

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Correct answer: **C.**

You chose: **C.**

*This question displayed answers in random order during the test.*

- A. 4 hours.
- B. Monthly.

✓ **C.** 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter.

**D.** Whenever it is done.

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**Feedback**

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

## Question 13 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

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Correct answer: **A.**

You chose: **A.**

*This question displayed answers in random order during the test.*

✓ **A.** It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.

**B.** It is a demo at the end of the Sprint for everyone in the organization to check on the work done.

**C.** It is a mechanism to control Developer activity during a Sprint.

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**Feedback**

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

## Question 14 of 30

The Developers should have all the skills needed to:

(choose the best answer)

Correct answer: **C.**

You chose: **C.**

*This question displayed answers in random order during the test.*

- A.** Complete the project as estimated when the date and cost are committed to the Product Owner.
- B.** Do all of the development work, except for specialized testing that requires additional tools and environments.
- ✓ **C.** Turn the Product Backlog items they select into an Increment of useful and valuable product functionality.

### **Feedback**

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

## Question 15 of 30

**True or False:** The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

Correct answer: **B.**

You chose: **B.**

**A.** True

✓ **B.** False

#### **Feedback**

An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

## **Question 16 of 30**

The timebox for a Daily Scrum is?

**(choose the best answer)**

Correct answer: **D.**

You chose: **D.**

*This question displayed answers in random order during the test.*

**A.** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.

**B.** 4 hours.

C. The same time of day every day.

✓ D. 15 minutes.

E. Two minutes per person.

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### Feedback

The Daily Scrum is a 15-minute event for the Developers of the Scrum Team. The Scrum Master serves the Scrum Team by ensuring that all Scrum events take place and are positive, productive, and kept within the timebox.

## Question 17 of 30

What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

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Correct answer: C. D.

You chose: B. C.

*This question displayed answers in random order during the test.*

A. By keeping high value features high in the Product Backlog.

✗ B. By starting and ending the meetings at the proper time.

✓ C. By removing impediments that hinder the Scrum Team.

➔ D. By facilitating Developer decision-making.

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### Feedback

The Scrum Master serves the Scrum Team in several ways. Facilitation and removing impediments are examples of ways a Scrum Master helps a team become more effective.

## Question 18 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

Correct answer: **D.**

You chose: **D.**

*This question displayed answers in random order during the test.*

- A.** The Product Owner and all stakeholders.
- B.** The Developers.
- C.** The Scrum Master, the project manager, and the Developers
- ✓ **D.** The Product Owner and the Developers.

### Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

## Question 19 of 30



The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

(Which one the following answers is FALSE?)

Correct answer: **C.**

You chose: **A.**

*This question displayed answers in random order during the test.*

-  **A.** As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.
- B.** The Product Owner can help clarify or optimize the Sprint when asked by the Developers.
-  **C.** The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint.
- D.** The Developers may work with the Product Owner to add or remove work if they find themselves with more or less capacity than expected.

### **Feedback**

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

## Question 20 of 30



**True or False:** The purpose of a Sprint is to produce a valuable and useful Increment of working product.

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Correct answer: **A.**

You chose: **A.**

✓ **A.** True

**B.** False

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**Feedback**

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

## Question 21 of 30

Who is responsible for managing the progress of work during a Sprint?

**(choose the best answer)**

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Correct answer: **D.**

You chose: **D.**

*This question displayed answers in random order during the test.*

**A.** The most junior member of the team.

**B.** The Scrum Master.

**C.** The Product Owner.

✓ **D.** The Developers.

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### **Feedback**

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

## **Question 22 of 30**

Upon what type of process control is Scrum based?

**(choose the best answer)**

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Correct answer: **A.**

You chose: **A.**

*This question displayed answers in random order during the test.*

- ✓ **A.** Empirical
- B.** Complex
- C.** Hybrid
- D.** Defined

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### **Feedback**

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

## Question 23 of 30

What is the recommended size for a Scrum Team?

(choose the best answer)

Correct answer: **A.**

You chose: **A.**

*This question displayed answers in random order during the test.*

- ✓ **A.** Typically 10 or fewer people.
- B.** 9.
- C.** 7 plus or minus 2.
- D.** Minimum of 7.

### **Feedback**

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

## Question 24 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

Correct answer: **D.**

You chose: **D.**

- A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.
- B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- C.** Management may feel less anxious.
- ✓ **D.** All of the above.

## Question 25 of 30

How much work must the Developers complete for each Product Backlog item they select for a Sprint?

**(choose the best answer)**

Correct answer: **B.**

You chose: **B.**

*This question displayed answers in random order during the test.*

- A.** Analysis, design, programming, testing and documentation.
- ✓ **B.** Enough so that each Product Backlog item they select meets the Definition of Done.
- C.** All development work and at least some testing.
- D.** As much as it can fit into the Sprint.

### Feedback

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

## Question 26 of 30

Which statement best describes Scrum?

(choose the best answer)

Correct answer: **A.**

You chose: **A.**

*This question displayed answers in random order during the test.*

- ✓ **A.** A framework for creating complex products in complex environments.
- B.** A complete methodology that defines how to develop software.
- C.** A defined and predictive process that conforms to the principles of Scientific Management.
- D.** A cookbook that defines best practices for software development.

### Feedback

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

## Question 27 of 30

When is a Sprint over?

(choose the best answer)

Correct answer: **A.**

You chose: **A.**

*This question displayed answers in random order during the test.*

- ✓ **A.** When the timebox expires.
- B.** When all the tasks are completed.
- C.** When the Product Owner says it is done.
- D.** When all Product Backlog items meet their Definition of Done.

**Feedback**

Sprints are fixed length events of one month or less to create consistency. A new Sprint starts immediately after the conclusion of the previous Sprint.

## Question 28 of 30

When does a Developer become the sole owner of an item or task on the Sprint Backlog?

(choose the best answer)

Correct answer: **D.**

You chose: **D.**

*This question displayed answers in random order during the test.*

- A. Whenever a team member can accommodate more work.
- B. During the Daily Scrum.
- C. At the Sprint Planning event.
- ✓ D. Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team.

#### **Feedback**

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

## **Question 29 of 30**

Who is on the Scrum Team?

**(choose the best three answers)**

Correct answer: **A. B. C.**

You chose: **A. B. C.**

*This question displayed answers in random order during the test.*

- ✓ A. Developers.
- ✓ B. The Scrum Master.

✓ **C.** The Product Owner.

**D.** Project Manager.

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**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

## Question 30 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

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Correct answer: **A.**

You chose: **A.**

*This question displayed answers in random order during the test.*

✓ **A.** They do not have to be there; they only need to ensure the Developers have a Daily Scrum.

**B.** To make sure every team member answers the three questions.

**C.** To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.

**D.** To gather status and progress information to report to management.

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**Feedback**



The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.