Scrum.org
The Home of Scrum

Title:	Scrum Open
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Feedback

Congratulations! Your score on the Open assessment demonstrates you know some Scrum basics.

Scrum on,
Ken Schwaber

✔ Correctly answered   ✖ Incorrectly answered   ➡ Missed correct option

All Questions │ **28** Correct │ **1** Partially Correct │ **1** Incorrect

Question 1 of 30

Which two things should the Scrum Team do during the first Sprint?

(choose the best two answers)

Correct answer: **C) D)**
You chose: **C) D)**
Note: This question displayed answers in random order during the test.

   A) Determine the complete architecture and infrastructure for the product.

   B) Develop a plan for the rest of the release.

✔ **C)** Develop and deliver at least one piece of functionality.

✔ **D)** Deliver an Increment of useful and valuable product.

   E) Create the complete Product Backlog to be developed in subsequent Sprints.

Feedback

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

Question 2 of 30

True or False: Scrum has a role called "project manager."

Correct answer: **B)**
You chose: **B)**

A) True

✔ **B)** False

> **Feedback**
>
> A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

Question 3 of 30

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

Correct answer: **A)**
You chose: **A)**
Note: This question displayed answers in random order during the test.

✔ **A)** Teach the Developers to keep the Daily Scrum within the 15 minute timebox.

B) Lead the discussions of the Developers.

C) Facilitate in a way that ensures each team member has a chance to speak.

D) All answers apply.

E) Ensure that all 3 questions have been answered.

> **Feedback**
>
> The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only Developers participate in the Daily Scrum.

Question 4 of 30

A Scrum Team consists of the following:

(choose the best three answers)

Correct answer: **A) C) D)**
You chose: **A) C) D)**
Note: This question displayed answers in random order during the test.

✔ **A)** Scrum Master

   B) Customers

✔ **C)** Developers

✔ **D)** Product Owner

   E) Users

Feedback

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 5 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

Correct answer: **C)**
You chose: **C)**
Note: This question displayed answers in random order during the test.

   A) Rooms are hard to book and this lets it be booked in advance.

   B) The Product Owner demands it.

✔ **C)** The consistency reduces complexity.

   D) The place can be named.

Feedback
The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 6 of 30

When does the next Sprint begin?

(choose the best answer)

Correct answer: **B)**
You chose: **B)**
Note: This question displayed answers in random order during the test.

   A) When the Product Owner is ready.

✔ **B)** Immediately after the conclusion of the previous Sprint.

C) Next Monday.

D) Immediately following the next Sprint Planning.

> ***Feedback***
> A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 7 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

Correct answer: **C)**
You chose: **C)**
Note: This question displayed answers in random order during the test.

    A) It is a demo at the end of the Sprint for everyone in the organization to check on the work done.

    B) It is a mechanism to control Developer activity during a Sprint.

✔ **C)** It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.

> ***Feedback***
> Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 8 of 30

What is the recommended size for a Scrum Team?

(choose the best answer)

Correct answer: **A)**
You chose: **A)**
Note: This question displayed answers in random order during the test.

✔ **A)** Typically 10 or fewer people.

    B) Minimum of 7.

    C) 7 plus or minus 2.

    D) 9.

> ***Feedback***

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

Question 9 of 30

When does a Developer become the sole owner of a Sprint Backlog item?

(choose the best answer)

Correct answer: **B)**
You chose: **B)**
Note: This question displayed answers in random order during the test.

A) During the Daily Scrum.

✔ **B)** Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team even though each item may be implemented by an individual Developer.

C) Whenever a team member can accommodate more work.

D) At the Sprint Planning event.

Feedback
The Sprint Backlog and all of its items are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration.

Question 10 of 30

How much work must the Developers complete for each Product Backlog item they select for a Sprint?

(choose the best answer)

Correct answer: **A)**
You chose: **A)**
Note: This question displayed answers in random order during the test.

✔ **A)** Enough so that each Product Backlog item they select meets the Definition of Done.

B) Analysis, design, programming, testing and documentation.

C) As much as it can fit into the Sprint.

D) All development work and at least some testing.

Feedback
The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

Question 11 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

Correct answer: **D)**
You chose: **D)**
Note: This question displayed answers in random order during the test.

    A) The Developers

    B) The Project Manager

    C) The Scrum Master

✔ **D)** The Product Owner

> **Feedback**
>
> The Product Owner is the sole person responsible for ordering the Product Backlog. Their responsibilities include making the Product Backlog visible, transparent, and clear to all.

Question 12 of 30

Who creates the Definition of Done?

(choose the best answer)

Correct answer: **A)**
You chose: **A)**
Note: This question displayed answers in random order during the test.

✔ **A)** If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

    B) The Scrum Master since they are responsible for the productivity of the Developers.

    C) The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.

    D) The Product Owner since they are responsible for the product's success.

> **Feedback**
>
> If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 13 of 30

The three pillars of empiricism are:

(choose the best answer)

Correct answer: **C)**
You chose: **C)**
Note: This question displayed answers in random order during the test.

    A) Planning, Inspection, Adaptation.

    B) Respect For People, Kaizen, Eliminating Waste.

✔ **C)** Inspection, Transparency, Adaptation.

    D) Transparency, Eliminating Waste, Kaizen.

    E) Planning, Demonstration, Retrospective.

Feedback

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.
Three pillars uphold every implementation of empirical process control: transparency, inspection, and adaptation.

Question 14 of 30

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

(Which one the following answers is FALSE?)

Correct answer: **D)**
You chose: **D)**
Note: This question displayed answers in random order during the test.

    A) As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.

    B) The Product Owner can help clarify or optimize the Sprint when asked by the Developers.

    C) The Developers may work with the Product Owner to remove or add work if it finds it has more or less capacity than it expected.

✔ **D)** The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint.

Feedback

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

Question 15 of 30

The Product Backlog is ordered by:

(choose the best answer)

Correct answer: **B)**
You chose: **B)**
Note: This question displayed answers in random order during the test.

    A) Items are randomly arranged.

✔ **B)** Whatever is deemed most appropriate by the Product Owner.

    C) Least valuable items at the top to most valuable at the bottom.

    D) Risk, where safer items are at the top, and riskier items are at the bottom.

    E) Size, where small items are at the top and large items are at the bottom.

Feedback

The Product Owner is accountable for effective Product Backlog management. The Product Backlog is an emergent, ordered list of what is needed to improve the product. It is the single source of work undertaken by the Scrum Team.

Question 16 of 30

True or False: The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

Correct answer: **B)**
You chose: **B)**

    A) True

✔ **B)** False

Feedback

An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

Question 17 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

Correct answer: **E)**
You chose: **D)**
Note: This question displayed answers in random order during the test.

    A) 4 hours.

    B) The same time of day every day.

    C) Two minutes per person.

  ✖ **D)** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.

  ➡ **E)** 15 minutes.

> **Feedback**
>
> The Daily Scrum is a 15-minute event for the Developers of the Scrum Team. The Scrum Master serves the Scrum Team by ensuring that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 18 of 30

Who is required to attend the Daily Scrum?

(choose the best answer)

Correct answer: **C)**
You chose: **C)**
Note: This question displayed answers in random order during the test.

    A) The Scrum Team.

    B) The Scrum Master and Product Owner.

  ✔ **C)** The Developers.

    D) The Developers and Scrum Master.

    E) The Developers and Product Owner.

> **Feedback**
>
> Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 19 of 30

When should the Developers on a Scrum Team be replaced?

(choose the best answer)

Correct answer: **C)**
You chose: **C)**
Note: This question displayed answers in random order during the test.

    A) As needed, with no special allowance for changes in productivity.

    B) Never, it reduces productivity.

✓ **C)** As needed, while taking into account a short-term reduction in productivity.

    D) Every Sprint to promote shared learning.

> **Feedback**
>
> Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 20 of 30

The Developers should have all the skills needed to:

(choose the best answer)

Correct answer: **C)**
You chose: **C)**
Note: This question displayed answers in random order during the test.

    A) Complete the project as estimated when the date and cost are committed to the Product Owner.

    B) Do all of the development work, except for specialized testing that requires additional tools and environments.

✓ **C)** Turn the Product Backlog items they select into an Increment of useful and valuable product functionality.

> **Feedback**
>
> The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

Question 21 of 30

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

(choose the best answer)

Correct answer: **A)**
You chose: **A)**
Note: This question displayed answers in random order during the test.

✔ **A)** All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful.

   B) It depends.

   C) Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.

Feedback

The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

Question 22 of 30

When might a Sprint be abnormally cancelled?

(choose the best answer)

Correct answer: **B)**
You chose: **B)**
Note: This question displayed answers in random order during the test.

   A) When it becomes clear that not everything will be finished by the end of the Sprint.

✔ **B)** When the Sprint Goal becomes obsolete.

   C) When the Developers feel that the work is too hard.

   D) When the sales department has an important new opportunity.

Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Question 23 of 30

What does it mean to say that an event has a timebox?

(choose the best answer)

Correct answer: **A)**
You chose: **A)**
Note: This question displayed answers in random order during the test.

✔ **A)** The event can take no more than a maximum amount of time.

B) The event must happen at a set time.

C) The event must take at least a minimum amount of time.

D) The event must happen by a given time.

> **Feedback**
>
> Timeboxed events are events that have a maximum duration.

Question 24 of 30

Which statement best describes Scrum?

(choose the best answer)

Correct answer: **A)**
You chose: **A)**
Note: This question displayed answers in random order during the test.

✔ **A)** A framework for creating complex products in complex environments.

B) A complete methodology that defines how to develop software.

C) A defined and predictive process that conforms to the principles of Scientific Management.

D) A cookbook that defines best practices for software development.

> **Feedback**
>
> Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

Question 25 of 30

The timebox for the Sprint Review is:

(choose the best answer)

Correct answer: **D)**
You chose: **D)**
Note: This question displayed answers in random order during the test.

A) 1 day.

B) 4 hours and longer as needed.

C) As long as needed.

✔ **D)** 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter.

E) 2 hours.

Question 26 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

Correct answer: **D)**
You chose: **D)**
Note: This question displayed answers in random order during the test.

   A) Whenever a team member can accommodate more work.

   B) During the Daily Scrum.

   C) At the Sprint Planning Event.

✔ **D)** Never. The entire Scrum Team is accountable for creating value every Sprint.

Feedback

All members of the Scrum Team share in the accountability for creating value every Sprint.

Question 27 of 30

Upon what type of process control is Scrum based?

(choose the best answer)

Correct answer: **B)**
You chose: **B)**
Note: This question displayed answers in random order during the test.

   A) Defined

✔ **B)** Empirical

   C) Hybrid

   D) Complex

Feedback

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

Question 28 of 30

The length of a Sprint should be:

(choose the best answer)

Correct answer: **D)**
You chose: **D)**

    A) Short enough to keep the business risk acceptable to the Product Owner.

    B) Short enough to be able to synchronize the development work with other business events.

    C) One month or less.

 ✔ **D)** All of the above.

> **Feedback**
>
> All of these choices are appropriate considerations in determining the length of a Sprint.

Question 29 of 30

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

Correct answer: **D)**
You chose: **D)**
Note: This question displayed answers in random order during the test.

    A) Keep stakeholders from distracting the Developers.

    B) Directing the Developers.

    C) Managing the project and ensuring that the work meets the commitments to the stakeholders.

 ✔ **D)** Optimizing the value of the work the Scrum Team does.

> **Feedback**
>
> The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

Question 30 of 30

Select three incorrect, untrue, or misleading statements about Scrum?

(choose the best three answers)

Correct answer: **A) D) E)**
You chose: **A) C) D)**
Note: This question displayed answers in random order during the test.

✔ **A)** Scrum is a methodology where you can pick and choose which parts of Scrum you think will work for your environment.

B) Scrum is a framework for developing and sustaining complex products.

✘ **C)** Each component of Scrum serves a specific purpose and is essential to your ability to use Scrum to develop complex products.

✔ **D)** Scrum is like traditional processes but with self-organization to replace Project Managers.

➡ **E)** Scrum is a framework that eliminates complexity.

F) Scrum is based on empirical process control theory.

Feedback

1. Scrum is meant to be implemented as prescribed in the Scrum Guide. For example, the five events in the Scrum Guide are mandatory, each event has a specific purpose.
2. Scrum does not eliminate the complexity that is inherent in delivering a product in today's world, instead it offers a framework for dealing with complexity. By regularly delivering Increments of value teams gain the ability to inspect and rapidly adapt based on the feedback received.
3. Project Managers are not simply replaced by self-managing teams. Scrum is a framework for optimizing decision making based on the knowledge and experience of the entire team.