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**Title:** Scrum Open

**Percentage:** 86.7%

**Duration:** 00:24:41

**Date started:** Tue 28 Sep 2021 04:58

**Date finished:** Tue 28 Sep 2021 05:23

### Feedback

Congratulations! Your score on the Open assessment demonstrates you know some Scrum basics.

Scrum on,  
Ken Schwaber

✓ Correctly answered   ✗ Incorrectly answered   ➡ Missed correct option

[All Questions](#) | 26 Correct | 1 Partially Correct | 3 Incorrect

## Question 1 of 30

Upon what type of process control is Scrum based?

(choose the best answer)

Correct answer: **D)**

You chose: **D)**

**Note:** This question displayed answers in random order during the test.

- A) Complex
- B) Defined
- C) Hybrid
- ✓ D) Empirical

### Feedback

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

## Question 2 of 30

**True or False:** When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

Correct answer: **B)**

You chose: **B)**

**A)** True

✓ **B)** False

### Feedback

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

## Question 3 of 30

Who is responsible for managing the progress of work during a Sprint?

**(choose the best answer)**

Correct answer: **B)**

You chose: **B)**

**Note:** This question displayed answers in random order during the test.

**A)** The Product Owner.

✓ **B)** The Developers.

**C)** The Scrum Master.

**D)** The most junior member of the team.

### Feedback

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

## Question 4 of 30

When is a Sprint over?

**(choose the best answer)**

Correct answer: **D)**

You chose: **D)**

**Note:** This question displayed answers in random order during the test.

- A) When the Product Owner says it is done.
- B) When all Product Backlog items meet their Definition of Done.
- C) When all the tasks are completed.
- ✓ D) When the timebox expires.

**Feedback**

Sprints are fixed length events of one month or less to create consistency. A new Sprint starts immediately after the conclusion of the previous Sprint.

**Question 5 of 30**

The Developers should have all the skills needed to:

(choose the best answer)

Correct answer: **B)**

You chose: **B)**

**Note:** This question displayed answers in random order during the test.

- A) Do all of the development work, except for specialized testing that requires additional tools and environments.
- ✓ B) Turn the Product Backlog items they select into an Increment of useful and valuable product functionality.
- C) Complete the project as estimated when the date and cost are committed to the Product Owner.

**Feedback**

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

**Question 6 of 30**

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

Correct answer: **C)**

You chose: **C)**

**Note:** This question displayed answers in random order during the test.

- A) At the Sprint Planning Event.

**B)** During the Daily Scrum.

✓ **C)** Never. The entire Scrum Team is accountable for creating value every Sprint.

**D)** Whenever a team member can accommodate more work.

#### Feedback

All members of the Scrum Team share in the accountability for creating value every Sprint.

### Question 7 of 30

The three pillars of empiricism are:

(choose the best answer)

Correct answer: **C)**

You chose: **C)**

**Note:** This question displayed answers in random order during the test.

**A)** Planning, Demonstration, Retrospective.

**B)** Planning, Inspection, Adaptation.

✓ **C)** Inspection, Transparency, Adaptation.

**D)** Respect For People, Kaizen, Eliminating Waste.

**E)** Transparency, Eliminating Waste, Kaizen.

#### Feedback

Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

Three pillars uphold every implementation of empirical process control: transparency, inspection, and adaptation.

### Question 8 of 30

**True or False:** Scrum has a role called "project manager."

Correct answer: **B)**

You chose: **B)**

**A)** True

✓ **B)** False

#### Feedback

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

## Question 9 of 30



Which statement best describes a Product Owner's responsibility?

(choose the best answer)

Correct answer: **B)**

You chose: **C)**

**Note:** This question displayed answers in random order during the test.

- A)** Keep stakeholders from distracting the Developers.
-  **B)** Optimizing the value of the work the Scrum Team does.
-  **C)** Managing the project and ensuring that the work meets the commitments to the stakeholders.
- D)** Directing the Developers.

### Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

## Question 10 of 30


Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

Correct answer: **D)**

You chose: **D)**

**Note:** This question displayed answers in random order during the test.

- A)** All answers apply.
- B)** Facilitate in a way that ensures each team member has a chance to speak.
- C)** Lead the discussions of the Developers.
-  **D)** Teach the Developers to keep the Daily Scrum within the 15 minute timebox.
- E)** Ensure that all 3 questions have been answered.

### Feedback

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within

the 15-minute timebox. The Scrum Master enforces the rule that only Developers participate in the Daily Scrum.

## Question 11 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

Correct answer: **D)**

You chose: **D)**

**Note:** This question displayed answers in random order during the test.

- A) The Project Manager
- B) The Scrum Master
- C) The Developers
- ✓ **D) The Product Owner**

### Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog. Their responsibilities include making the Product Backlog visible, transparent, and clear to all.

## Question 12 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

Correct answer: **C)**

You chose: **C)**

**Note:** This question displayed answers in random order during the test.

- A) It is a demo at the end of the Sprint for everyone in the organization to check on the work done.
- B) It is a mechanism to control Developer activity during a Sprint.
- ✓ **C) It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.**

### Feedback

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

### Question 13 of 30

What is the role of Management in Scrum?

(choose the best answer)

Correct answer: **A)**

You chose: **A)**

**Note:** This question displayed answers in random order during the test.

- ✓ **A)** Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to cause organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery.
- B)** Continually monitor staffing levels of the Scrum Team.
- C)** Monitor the progress of the Developers on the Scrum Team.
- D)** Identify and remove people that are not working hard enough.

#### Feedback

Management has no active role in the actual product development through Scrum. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

### Question 14 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

Correct answer: **A)**

You chose: **A)**

**Note:** This question displayed answers in random order during the test.

- ✓ **A)** The Product Owner and the Developers.
- B)** The Scrum Master, the project manager, and the Developers
- C)** The Product Owner and all stakeholders.
- D)** The Developers.

#### Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

## Question 15 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

Correct answer: **B)**

You chose: **B)**

**Note:** This question displayed answers in random order during the test.

- A)** Rooms are hard to book and this lets it be booked in advance.
- ✓ **B)** The consistency reduces complexity.
- C)** The Product Owner demands it.
- D)** The place can be named.

### Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

## Question 16 of 30

What is the recommended size for a Scrum Team?

(choose the best answer)

Correct answer: **C)**

You chose: **C)**

**Note:** This question displayed answers in random order during the test.

- A)** Minimum of 7.
- B)** 9.
- ✓ **C)** Typically 10 or fewer people.
- D)** 7 plus or minus 2.

### Feedback

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

## Question 17 of 30

Which two things should the Scrum Team do during the first Sprint?



**(choose the best two answers)**

Correct answer: **C) D)**

You chose: **C) D)**

**Note:** This question displayed answers in random order during the test.

- A)** Determine the complete architecture and infrastructure for the product.
- B)** Develop a plan for the rest of the release.
- ✓ **C)** Develop and deliver at least one piece of functionality.
- ✓ **D)** Deliver an Increment of useful and valuable product.
- E)** Create the complete Product Backlog to be developed in subsequent Sprints.

**Feedback**

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

**Question 18 of 30**

Who is on the Scrum Team?

**(choose the best three answers)**

Correct answer: **A) C) D)**

You chose: **A) C) D)**

**Note:** This question displayed answers in random order during the test.

- ✓ **A)** The Scrum Master.
- B)** Project Manager.
- ✓ **C)** The Product Owner.
- ✓ **D)** Developers.

**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

**Question 19 of 30**

A Scrum Team consists of the following:

**(choose the best three answers)**

Correct answer: **A) B) D)**

You chose: **A) B) D)**

**Note:** This question displayed answers in random order during the test.

- ✓ A) Product Owner
- ✓ B) Developers
- C) Customers
- ✓ D) Scrum Master
- E) Users

**Feedback**

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

**Question 20 of 30**

When should the Developers on a Scrum Team be replaced?

(choose the best answer)

Correct answer: A)

You chose: A)

**Note:** This question displayed answers in random order during the test.

- ✓ A) As needed, while taking into account a short-term reduction in productivity.
- B) Every Sprint to promote shared learning.
- C) As needed, with no special allowance for changes in productivity.
- D) Never, it reduces productivity.

**Feedback**

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

**Question 21 of 30**

**True or False:** It is mandatory that the product Increment be released to production at the end of each Sprint.

Correct answer: B)

You chose: A)

- ✗ A) True
- ➔ B) False

**Feedback**

The product Increment should be usable and releasable at the end of every Sprint, but it does not have to be released.

## Question 22 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

Correct answer: **B)**

You chose: **B)**

**Note:** This question displayed answers in random order during the test.

- A)** 4 hours.
- ✓ **B)** 15 minutes.
- C)** The same time of day every day.
- D)** Two minutes per person.
- E)** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.

### Feedback

The Daily Scrum is a 15-minute event for the Developers of the Scrum Team. The Scrum Master serves the Scrum Team by ensuring that all Scrum events take place and are positive, productive, and kept within the timebox.

## Question 23 of 30

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

(choose the best answer)

Correct answer: **D)**

You chose: **D)**

**Note:** This question displayed answers in random order during the test.

- A)** Add the item to the next Sprint.
- B)** Add the item to the current Sprint without any adjustments.
- C)** Add the item to the current Sprint and drop an item of equal size.
- ✓ **D)** Inform the other members of the Scrum Team so the team can decide what to do.

### Feedback

The items selected for a Sprint have been selected as most valuable with the Product Owner. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to

the Scrum Team can force changes on the Developers.

## Question 24 of 30

The length of a Sprint should be:

(choose the best answer)

Correct answer: **D)**

You chose: **C)**

- ☐ **A)** Short enough to keep the business risk acceptable to the Product Owner.
- ☐ **B)** Short enough to be able to synchronize the development work with other business events.
- ☒ **C)** One month or less.
- ☒ **D)** All of the above.

### Feedback

All of these choices are appropriate considerations in determining the length of a Sprint.

## Question 25 of 30

Select three incorrect, untrue, or misleading statements about Scrum?

(choose the best three answers)

Correct answer: **C) D) F)**

You chose: **C) E) F)**

**Note:** This question displayed answers in random order during the test.

- ☐ **A)** Scrum is a framework for developing and sustaining complex products.
- ☐ **B)** Scrum is based on empirical process control theory.
- ☒ **C)** Scrum is like traditional processes but with self-organization to replace Project Managers.
- ☒ **D)** Scrum is a framework that eliminates complexity.
- ☒ **E)** Each component of Scrum serves a specific purpose and is essential to your ability to use Scrum to develop complex products.
- ☒ **F)** Scrum is a methodology where you can pick and choose which parts of Scrum you think will work for your environment.

### Feedback

1. Scrum is meant to be implemented as prescribed in the Scrum Guide. For example, the five events in the Scrum Guide are mandatory, each event has a specific purpose.
2. Scrum does not eliminate the complexity that is inherent in delivering a product in today's world, instead it offers a framework for dealing with complexity. By regularly delivering

Increments of value teams gain the ability to inspect and rapidly adapt based on the feedback received.

3. Project Managers are not simply replaced by self-managing teams. Scrum is a framework for optimizing decision making based on the knowledge and experience of the entire team.

## Question 26 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

Correct answer: **C)**

You chose: **C)**

**Note:** This question displayed answers in random order during the test.

- A)** To make sure every team member answers the three questions.
- B)** To gather status and progress information to report to management.
- ✓ **C)** He or she does not have to be there; he or she only has to ensure the Developers have a Daily Scrum.
- D)** To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.

### Feedback

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

## Question 27 of 30

How much work must the Developers complete for each Product Backlog item they select for a Sprint?

(choose the best answer)

Correct answer: **D)**

You chose: **D)**

**Note:** This question displayed answers in random order during the test.

- A)** As much as it can fit into the Sprint.
- B)** Analysis, design, programming, testing and documentation.
- C)** All development work and at least some testing.
- ✓ **D)** Enough so that each Product Backlog item they select meets the Definition of Done.

### Feedback

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

## Question 28 of 30

When does a Developer become the sole owner of a Sprint Backlog item?

(choose the best answer)

Correct answer: **C)**

You chose: **C)**

**Note:** This question displayed answers in random order during the test.

- A)** At the Sprint Planning event.
- B)** During the Daily Scrum.
- ✓ **C)** Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team even though each item may be implemented by an individual Developer.
- D)** Whenever a team member can accommodate more work.

### Feedback

The Sprint Backlog and all of its items are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration.

## Question 29 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

Correct answer: **A)**

You chose: **A)**

**Note:** This question displayed answers in random order during the test.

- ✓ **A)** The Product Owner.
- B)** The Stakeholders.
- C)** The Scrum Master.
- D)** The CEO.
- E)** The Developers.

### Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog.

## Question 30 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

Correct answer: **D)**

You chose: **D)**

**Note:** This question displayed answers in random order during the test.

- A)** Whenever it is done.
- B)** 4 hours.
- C)** Monthly.
- ✓ **D)** 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter.

### **Feedback**

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.